

## Roster Errors

If your club submits rosters to a League, then you may have roster validation enabled.

If enabled, all Players and Helpers have 'evaluators' to see if they pass a set of League rules and are 'approved'. This knowledge allows the status of each person to be displayed on a roster, along with the reason they are 'not approved' if that is the case. This information is also used to determine if Player/Coach passes can be printed and queried from various reports.

## Players

Error Status Codes:

- XX** – Suspended: Player has been suspended
- BD** – Birthdate not Verified: Birthdate needs to be verified and recorded by the League
- DR** – Dual Registration: Player is detected as registered on two teams during the same season
- TR** – Transfer Pending: Player as changed teams, and the transfer needs to be approved by the League
- PINO** – Needs Picture uploaded
- PIX** – Expired Picture Needs new picture uploaded

## Helpers

Error Status Codes:

- XX** – Suspended: Helper has been suspended
- BCXX** – Background Check Not Eligible: Helper is not eligible to participate
- BCNR** – Background Check Not Registered: Helper has not registered yet. If the Helper has registered, this code may indicate a possible duplicate in League system that has not been merged, please check with your League
- BCIP** – Background Check In Progress: Helper has registered, and their background check is in progress
- BCEX** – Background Check Expired: Helper has registered and has previously passed, but it has expired. Helper needs to re-register for a background check
- Q1** – Needs **Coaches Orientation**
- Q2** – Needs Qualification 2 (if enabled for your League)
- Q3** – Needs **USC 4V4** or State USSF 'F' Online Modular
- Q4** – Needs **USC 4V4** or State USSF 'F' Field Modular
- Q5** – Needs **Abuse Prevention Systems Sexual Abuse Awareness Training**

## Printing Passes

Passes cannot be printed for Players/Helpers that have errors.